

NEWS E E

A Digital Investigator for
Historical Newspapers



Syllabus

Introduction to Digital Practice in the Historical Sciences

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level	BA-/MA
workload	2,5 ECTS
curriculum	history, University of Innsbruck
topic	Digital History/Digital Humanities
type	Lecture & Excercise
time	62,5 SSt.

Course description

Digital Humanities is a term used for a diverse field of digital approaches in humanities research. **Digital history** is considered part of this field, which for a long time did not develop independently either as a discipline or as a specific method. In the meantime, however, this has changed significantly. Promoted by rapid technological developments, enormous digitization efforts, changing educational needs and because of the boom in so-called public history, the methodological as well as academic involvement in the field has increased.

Understanding digitization processes, possibilities for analysis and visualization tools as well as applying digital methods nevertheless remains a complex challenge for historians. At the same time, digital methods can be **trained**, and existing tools can be **used** without further computer science skills. This course therefore introduces some digital humanities and/or digital history approaches, gives insight into the use of various useful tools and trains the handling of digital methods. In addition, special attention is paid to **critically reflecting** on the effects of digitalization on our societies.

The **changes** in historical research and teaching due to the "digital turn" are at the heart of the course. Digital research resources, archives, libraries, appropriate source and media criticism will be discussed theoretically and practiced, as will corpus linguistic approaches and new visualization possibilities or the use of social media for teaching history. Using practical examples (digitized historical newspapers), a digital history project will be carried out from scratch, that is: scanning the material, creating a digital corpus, transcribing and annotating as well as analyzing and visualizing the corpus and finally digitally narrating results.



No special Computer Science skills are necessary. A basic understanding of computers and historical studies as well as the willingness to get involved with new things are good prerequisites. Students will work on independent projects and get to know different methods using guided digital "workouts", which will ultimately lead to an online presentation of their projects in the sense of a digital public history.

Workload, learning objectives, methods

Workload	
Attendance and regular active collaboration. It is expected that students come to class prepared (that is: prepared to discuss the reading material and the video/audio material etc.) and actively participate (discuss their own projects, give critical feedback, test tools and methods, digitize historical material for their own project, etc.)	30 %
Download (digitize), process, edit and annotate a corpus of historical material	30 %
Write 4 blog-posts critically reflecting digital historical methods	30 %
Presentation of project in a 7-minute podcast (minimum)	10 %

Student learning objectives

After successfully completing this course, students should be able to critically examine the relationship between digital technologies and the humanities in the past and today, think critically about various standards, applications, and tools within the digital humanities; critically discuss digital humanities projects, current methods and theoretical approaches to the field; identify opportunities and limitations that exist at the intersections of the digital humanities; plan, develop, and evaluate digital humanities research projects; critically reflect the impact of the digitization of our societies, talk about fake news and alternative facts and compare the developments to historical events.

Methods



Course literatur

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Tools and digital methods

Course-Blog: DH@Innsbruck <https://dhuibk.hypotheses.org/>

Atlas.ti: <https://atlasti.com/free-trial-version/>

Edupad: <https://edupad.ch>

Google Trends: <http://trends.google.com>

Internet Archive, Wayback Machine: <http://archive.org>

The Digital Methods Initiative: <https://wiki.digitalmethods.net/>

KH Coder: <https://khcoder.net/en/>

KnightLab: <https://knightlab.northwestern.edu>

Microsoft Microsofts Screenshot One Pro: <https://www.microsoft.com/en-us/p/screenshot-one-pro/9nsspbx83lh?activetab=pivot:overviewtab>

Overview: <https://www.overviewdocs.com/>

Palladio: <http://hdlab.stanford.edu/palladio/>

MAXQDA: <https://www.maxqda.com/>

Nodegoat: <https://nodegoat.net/>

Programming Historian: <https://programminghistorian.org/>

Transkribus: <https://readcoop.eu/transkribus/>

Voyant tools: <https://voyant-tools.org/>

Orange Data Mining: <https://orangedatamining.com/>

ANNO AustriaN Newspapers Online: <https://anno.onb.ac.at/>

NewsEye Plattform: <https://platform.newseye.eu/>

(RetroNews, Bibliothèque Nationale de France:
<https://www.bnf.fr/fr/retronews-le-site-de-presse-de-la-bnf>)

(National Library of Finland: <https://www.kansalliskirjasto.fi/en>)

(Chronicling America: <https://chroniclingamerica.loc.gov/>)



Course calendar

Types	Modules
Virtual Classroom (VC) & Online self-learning unit (OS)	Modul 1: Introduction Workload, Course Content, „rules of the course“ etc.; blogging the history-sphere, course-blog HÜ: Digital Workout I Course-blog: https://dhuibk.hypotheses.org/
VC	Modul 2: Digital History & Digital Humanities, Concepts, Projects, Ressources & Copyright HÜ: Digital Workout II Microblogging-Platforms: Twitter: https://twitter.com/ Instagram: https://www.instagram.com/ Tumblr: https://www.tumblr.com
VC & OS	Modul 3: The Internet as an archive HÜ: Digital Workout III Google Trends: http://trends.google.com Internet Archive Wayback-Machine: http://archive.org Internet Archive Wayback Machine Link Ripper: https://tools.digitalmethods.net/beta/internetArchiveWaybackMachineLinkRipper/ Microsofts Screenshot One Pro: https://www.microsoft.com/en-us/p/screenshot-one-pro/9nsspbx83lh?activetab=pivot:overviewtab
OS	Modul 4: From paper to digital data (DocScan, Transkribus, ANNO, NewsEye) HÜ: Digital Workout IV (DocScan App: https://play.google.com/store/apps/details?id=at.ac.tuwien.caa.docscan&hl=de_AT&gl=US https://apps.apple.com/de/app/doc-scan-pdf-scanner-fax/id453312964) Edupad: https://edupad.ch/ ANNO: http://anno.onb.ac.at/ NewsEye Platform: https://platform.newseye.eu/ Transkribus: https://readcoop.eu/transkribus/

Course calendar

Modus	Module
VC & OS	Modul 5: Frequencies, collocations, co-occurrences etc. <i>HÜ: Digital Workout V</i> Voyant Tools: https://voyant-tools.org/ NewsEye Platform: https://platform.newseye.eu/ <i>Blogpost I</i>
OS	Modul 6: Text Mining & Data Mining <i>HÜ: Digital Workout VI</i> Orange Data Mining: https://orangedatamining.com/ Voyant Tools: https://voyant-tools.org/ NewsEye Plattform: https://platform.newseye.eu/
VC & OS	Modul 7: Topic Modeling <i>HÜ: Digital Workout VII</i> Voyant Tools: https://voyant-tools.org/ Overview: https://www.overviewdocs.com/ Orange Data Mining: https://orangedatamining.com/ NewsEye Plattform: https://platform.newseye.eu/ <i>Blogpost II</i>
VC & OS	Modul 8: Historical Network Analysis <i>HÜ: Digital Workout VIII</i> Nodegoat: https://nodegoat.net/ Palladio: https://hdlab.stanford.edu/palladio/ <i>Blogpost III</i>
VC & OS	Modul 9: Geo-Visualisation, Georeferencing <i>HÜ: Digital Workout IX</i> The Programming Historian, https://programminghistorian.org/en/ Tim Waters Mapwarper-Projekt, https://mapwarper.net/
OS	Modul 10: Digital Storytelling: Timelines, StoryMap, Juxtapose <i>HÜ: Digital Workout X</i> KnightLab, https://knightlab.northwestern.edu/ <i>Blogpost IV</i> <i>Podcast</i>
VC	Final discussion: Digital World Café, Podcasts etc.
+ 2 Wochen	Deadline for all proofread & corrected assignments, blogposts, podcasts